



```

devsd.d 拡張 dev.c 実装 Dev
int dc;
char* name;
reset (void);
init (void);
shutdown (void);
attach (char*);
walk (Chan*, Chan*, char**, int);
stat (Chan*, uchar*, int);
open (Chan*, int);
create (Chan*, char*, int, ulong);
close (Chan*);
read (Chan*, void*, long, vlong);
bread (Chan*, long, ulong);
write (Chan*, void*, long, vlong);
bwrite (Chan*, Block*, ulong);
remove (Chan*);
wstat (Chan*, uchar*, int);
power (int);
config (int, char*, DevConf*);
    
```

9/port/devsd.c デバイスオブジェクト

```

⇒ sdbio() { .... unit->dev->ifc->bio(..); .....}
⇒ devbread() { ....; devtab[ ]->read(); ...}
    
```

```

sdata.c 実装 SDifc
char* name;
pnp (void);
legacy (int, int);
id (SDev*);
enable (SDev*);
disable (SDev*);
verify (SDunit*);
online (SDunit*);
rio (SDreq*);
rctl (SDunit*, char*, int);
wctl (SDunit*, Cmdbuf*);
bio (SDunit*, int, int,
     void*, long, long);
probe (DevConf*);
clear (SDev*);
stat (SDev*, char*, char*);
    
```

9/pc/sdata.c ATAのドライバ





